

A close-up photograph of a badger's head and upper body. The badger has a distinctive black and white facial mask and a brown, sparsely furred body. It is positioned in a lush, green field of tall grass and low-lying plants, looking down at the ground.

Introducing CS2BR

Teaching Badgers new Tricks

Moritz Thomas // Patrick Eisenschmidt

CobaltStrike

2

BruteRateI



Agenda



CS2BR binpatch

Introducing CS2BR + Demo

BOFs & BOF APIs

Brief RT History Lesson

Why?

About Us

\$ whoami



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Projects



Pentesting



Red Teaming



TIBER-EU

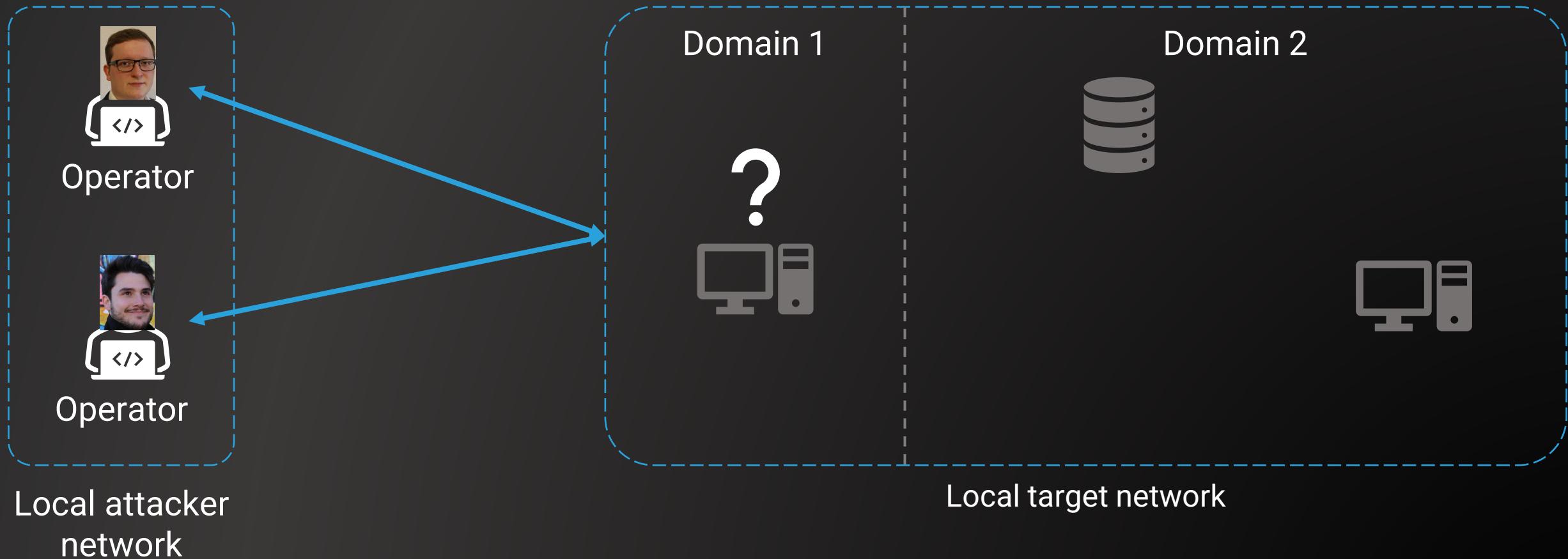
Challenges

-  Lots of assets
-  Highly sensitive data/infra
-  High maturity
 - Training (people)
 - EDRs/AVs (detection)
 - Infrastructure (machines)
 - Policies and Processes



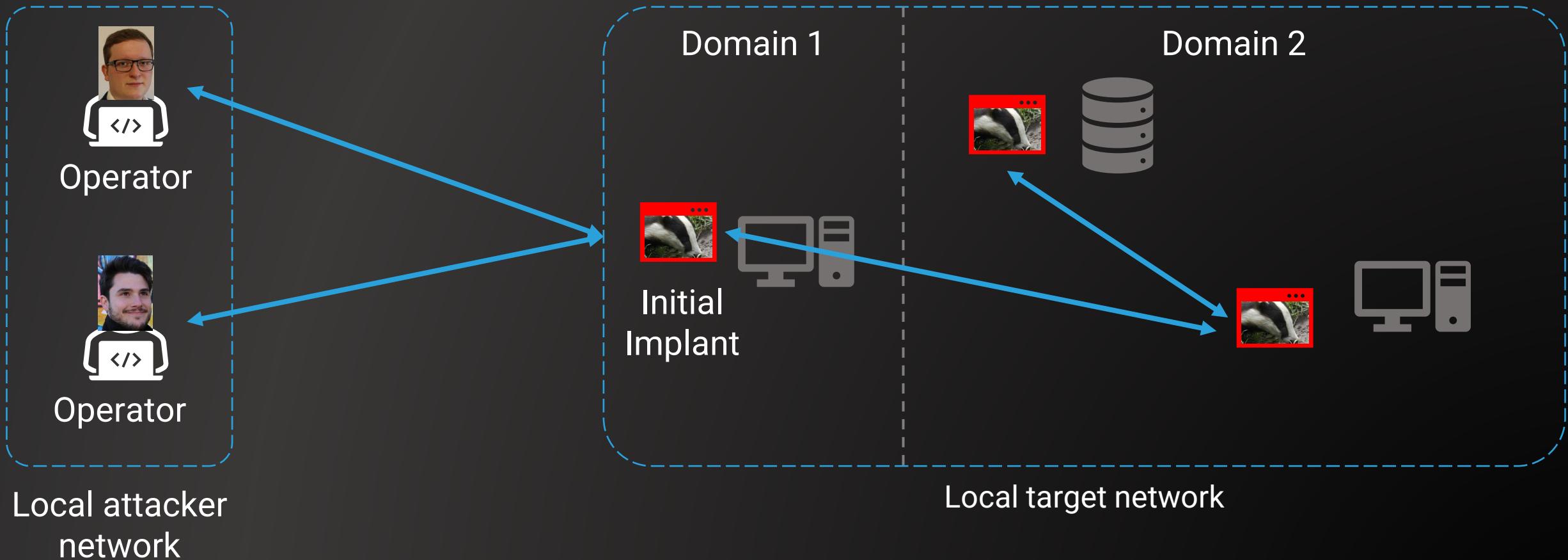
Threat Intelligence Based
Ethical Red Teaming

Offensive Infrastructure (C2)

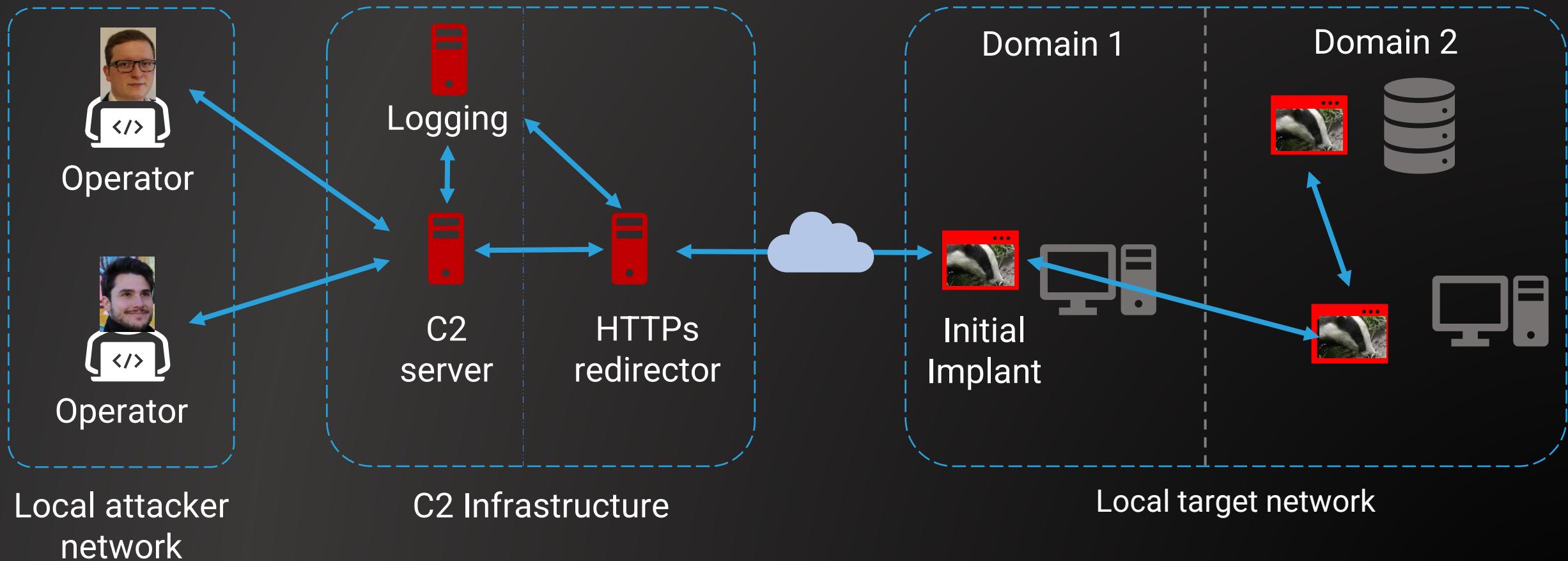




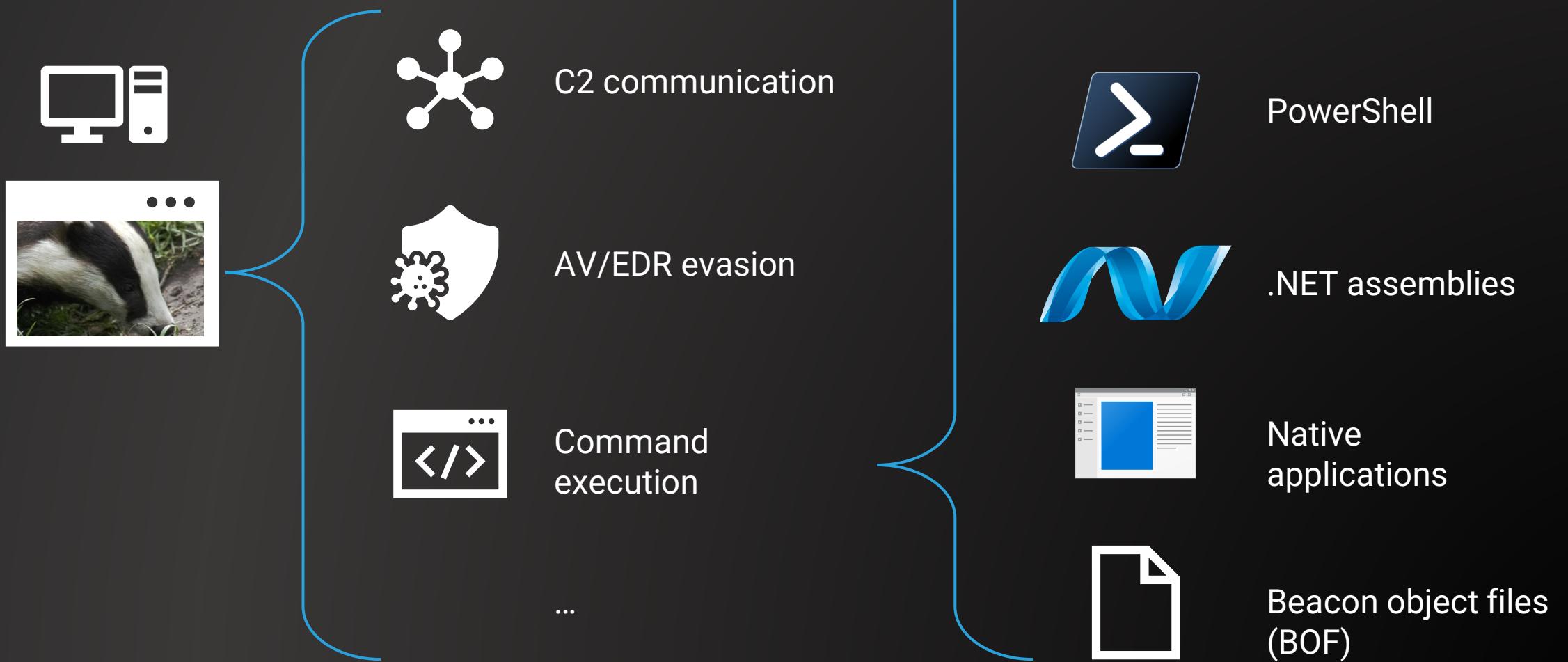
Offensive Infrastructure (C2)

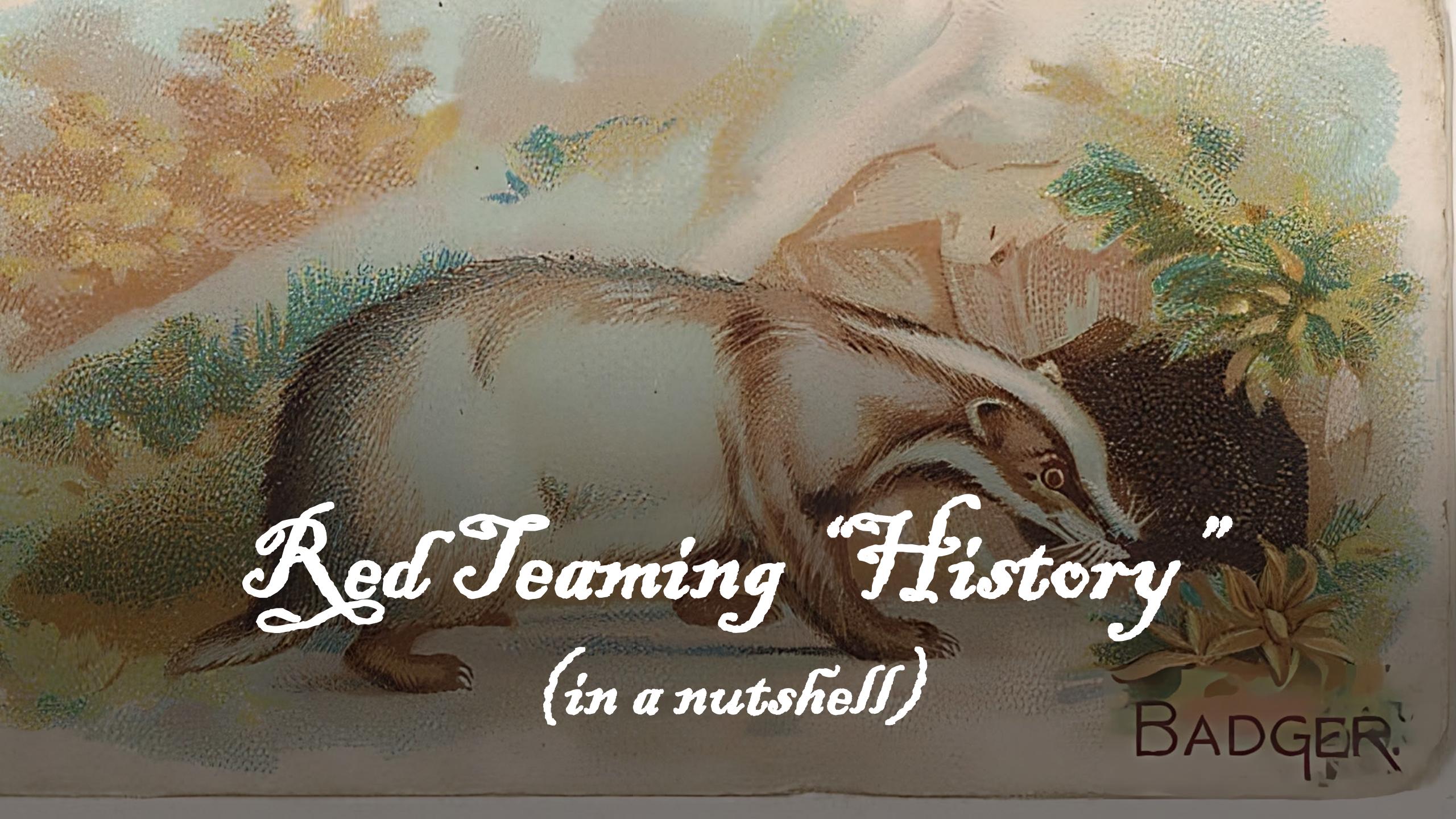


Offensive Infrastructure (C2)



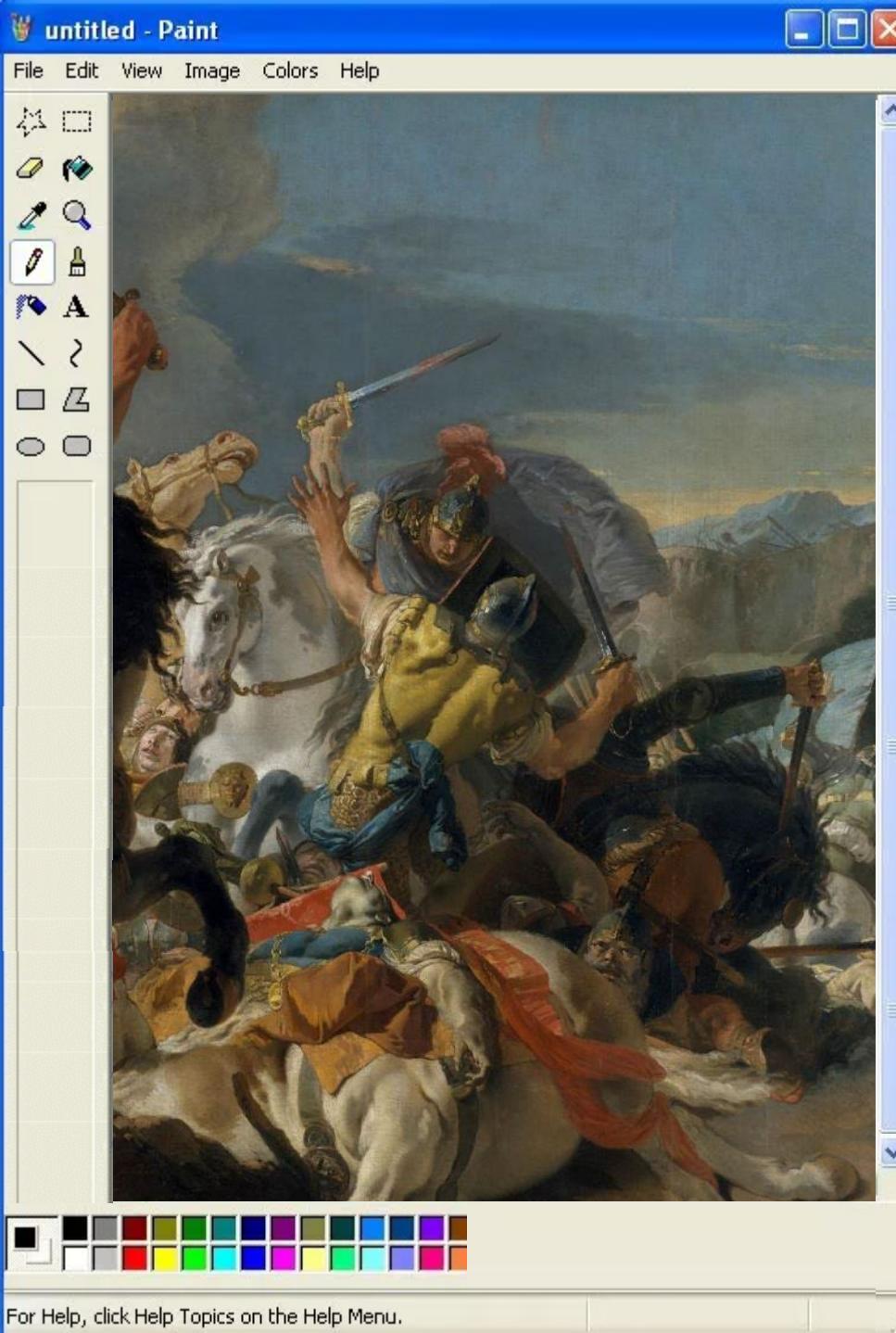
C2 Implants





Red Teaming "History" (in a nutshell)

BADGER



“Basically ancient times”

- Bypass AV's simple signature detection
 - Packing
 - String obfuscation
- Drop tools onto target machine
- Execute tools from file system



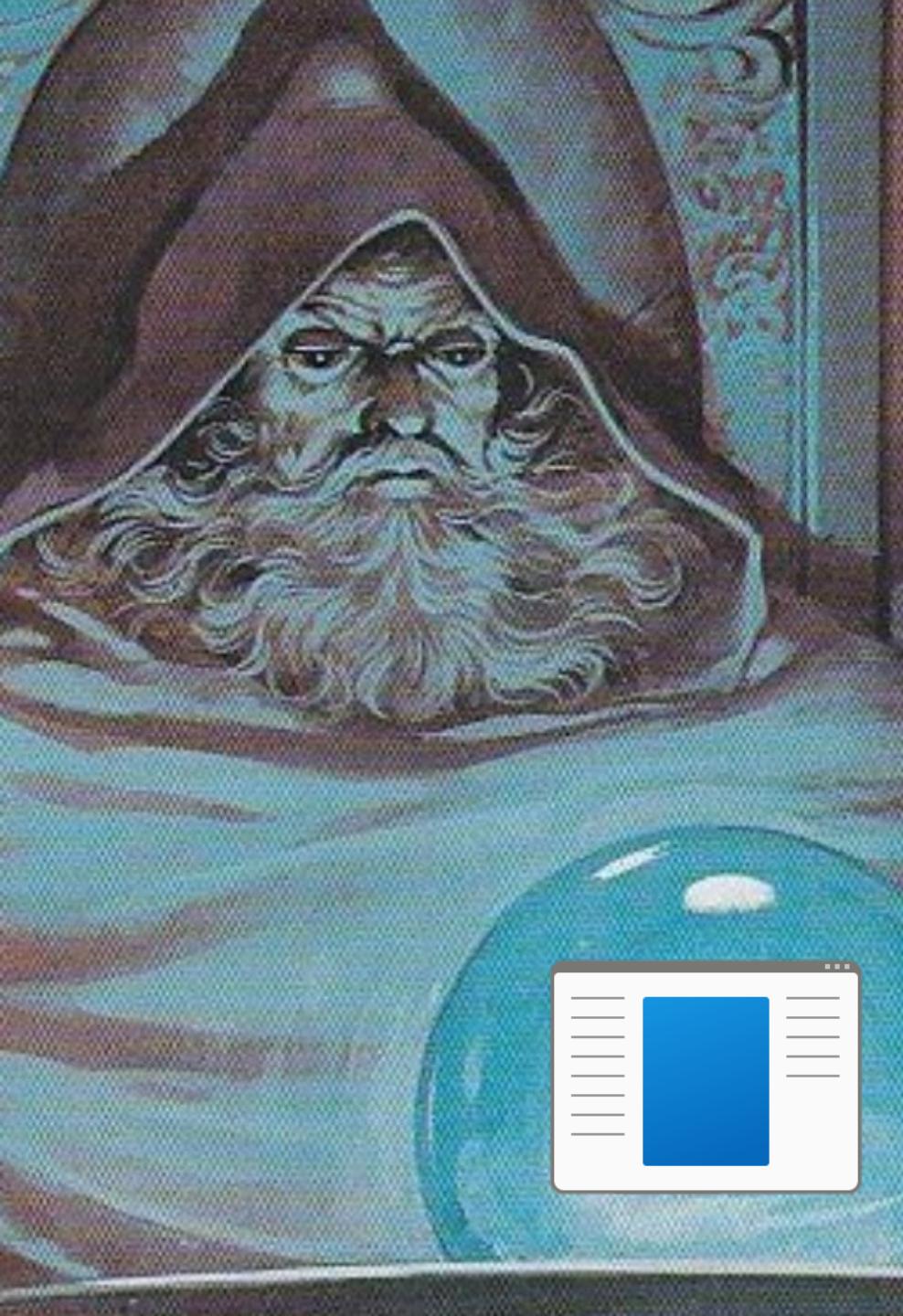
* 2012
+ 2019

2010s – Rise of the C2s

- In-memory execution of .NET assemblies
 - More complex, require loader/staging
 - Rise of commercial C2s
- Cobalt Strike (CS) emerges
 - \$\$\$ vs stealth capabilities
 - Uses fork & run a bunch



<https://cobaltstrike.com/>



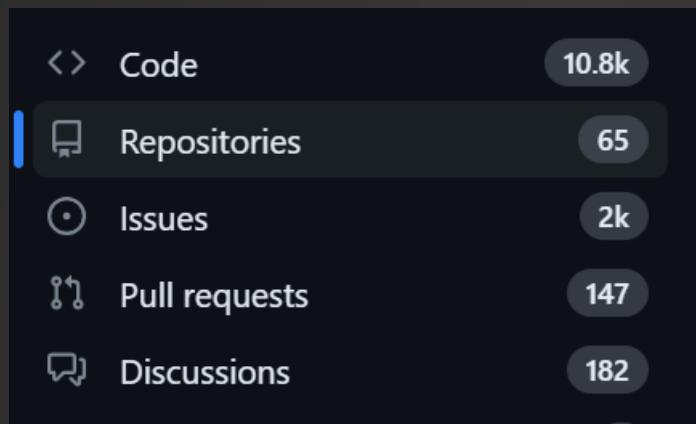
2020s - Rise of the BOFs

- Fork & Run gets detected a lot
 - CS introduces BOFs in 2020
- EDRs become an increasing challenge
 - Event monitoring & aggregation
 - Behaviour analysis
 - MDE steps up their capabilities
 - CS becomes hard to modify
- Brute Ratel C4 emerges in 2021
 - Security & OPSEC-safety first
 - Inferior feature set

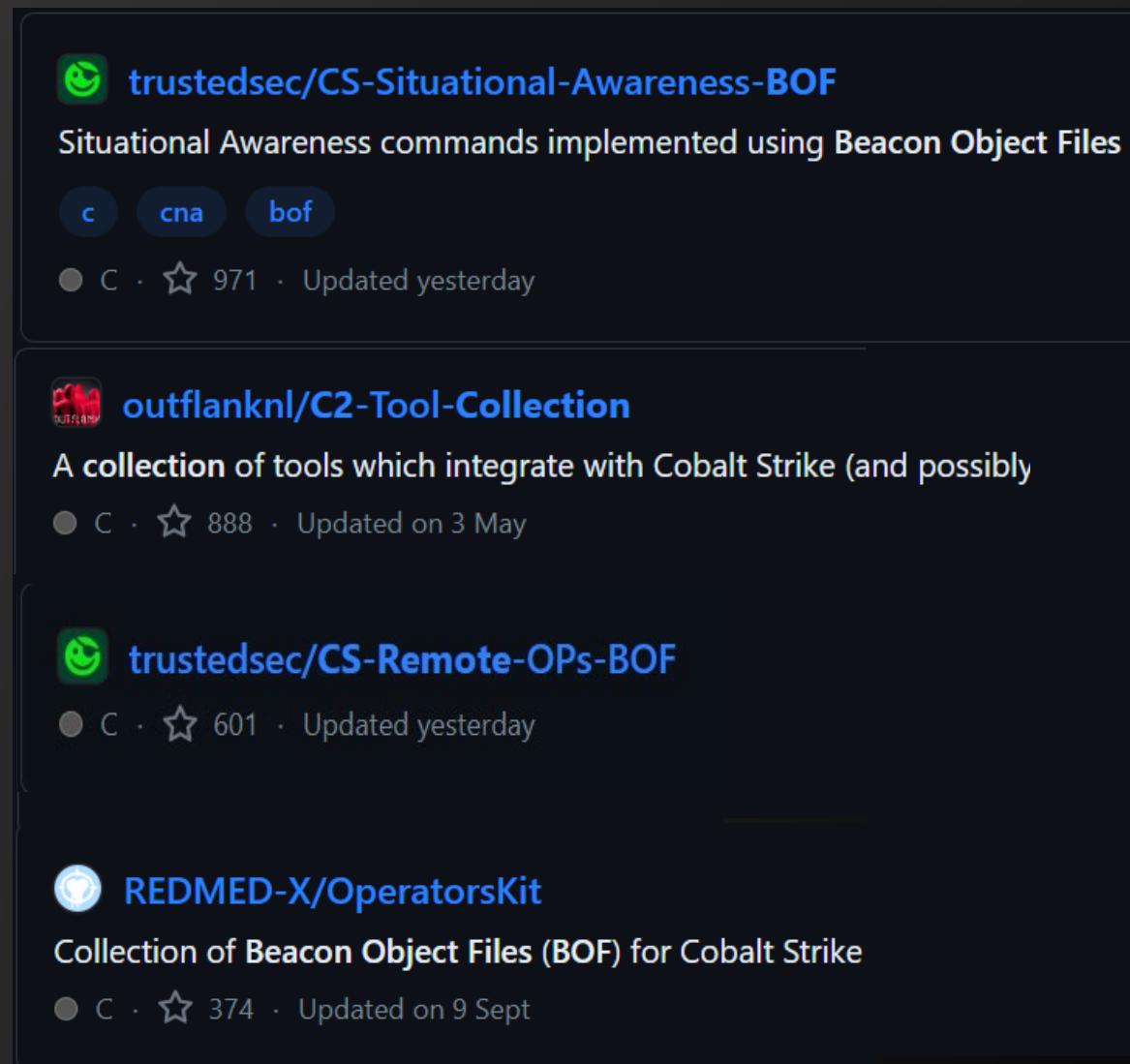


<https://bruteratel.com/>

Why BOFs?



- whoami
- sc_enum
- env
- ldapsearch
- adcs_request
- ProcessListHandles
- procdump
- office_tokens



The screenshot shows a search result for "Beacon Object Files (BOF)" on GitHub, displaying four repositories:

- trustedsec/CS-Situational-Awareness-BOF**
Situational Awareness commands implemented using Beacon Object Files
C · 971 · Updated yesterday
- outflanknl/C2-Tool-Collection**
A collection of tools which integrate with Cobalt Strike (and possibly others)
C · 888 · Updated on 3 May
- trustedsec/CS-Remote-OPs-BOF**
C · 601 · Updated yesterday
- REDMED-X/OperatorsKit**
Collection of Beacon Object Files (BOF) for Cobalt Strike
C · 374 · Updated on 9 Sept

Listener ID	Listener Host	External IP	Internal IP	ID	Host	UID	Last Seen (Local)	Last Seen (sec)	PID
https	https://10.20.0.42:8080	10.20.0.69	10.20.0.69,0.0.0.0	b-1	DESKTOP-NB2CP1F	Tim Vic	Tue Sep 12 11:36:59 2023	6	5664

[] [Search Text ...] [] [] []

x64 | 5664@b-1 | DESKTOP-NB2CP1F

Command \$ | Search Text ...

Sentinel \$ Perform a quick LDAP query in the current domain or forest, eg.: objectClass=user

wmiexec :Creates a new process on local or remote host using WMI with the wminamespace, username and password configured from 'set wmiconfig' command. Default configuration is 'ROOT\CIMV2'. This command does not return any output

wmiquery :Runs a WMI query while using the wminamespace, username and password configured from 'set wmiconfig' command. Default configuration is 'ROOT\CIMV2'

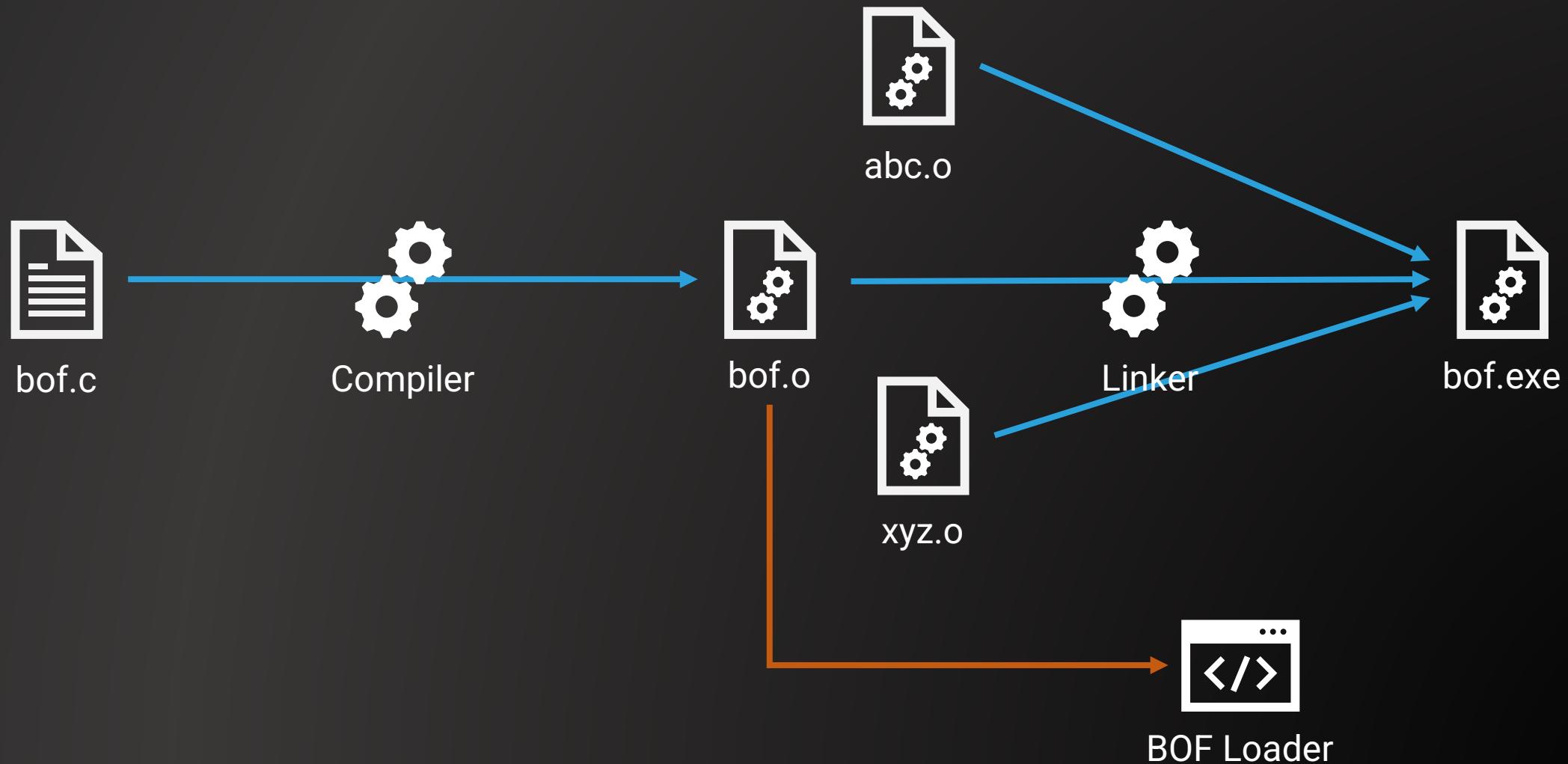
[End] :::::::::::::::::

user: Tim Vic sleep: 5:0



Improvise. Adapt. Overcome

About BOFs



About BOFs



bof.c

```
#include <windows.h>
#include "beacon.h"

void go(char * args, int alen) {
    BeaconPrintf(CALLBACK_OUTPUT, "Hello World: %s", args);
}
```



beacon.h

```
// [...]
#define CALLBACK_OUTPUT      0x0
#define CALLBACK_OUTPUT_OEM   0x1e
#define CALLBACK_ERROR        0x0d
#define CALLBACK_OUTPUT_UTF8  0x20

DECLSPEC_IMPORT void    BeaconPrintf(int type, char * fmt, ...);
DECLSPEC_IMPORT void    BeaconOutput(int type, char * data, int len);
// [...]
```

Symbols



bof.o

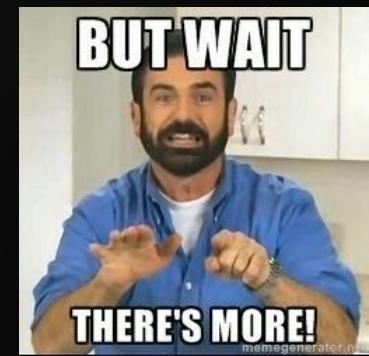
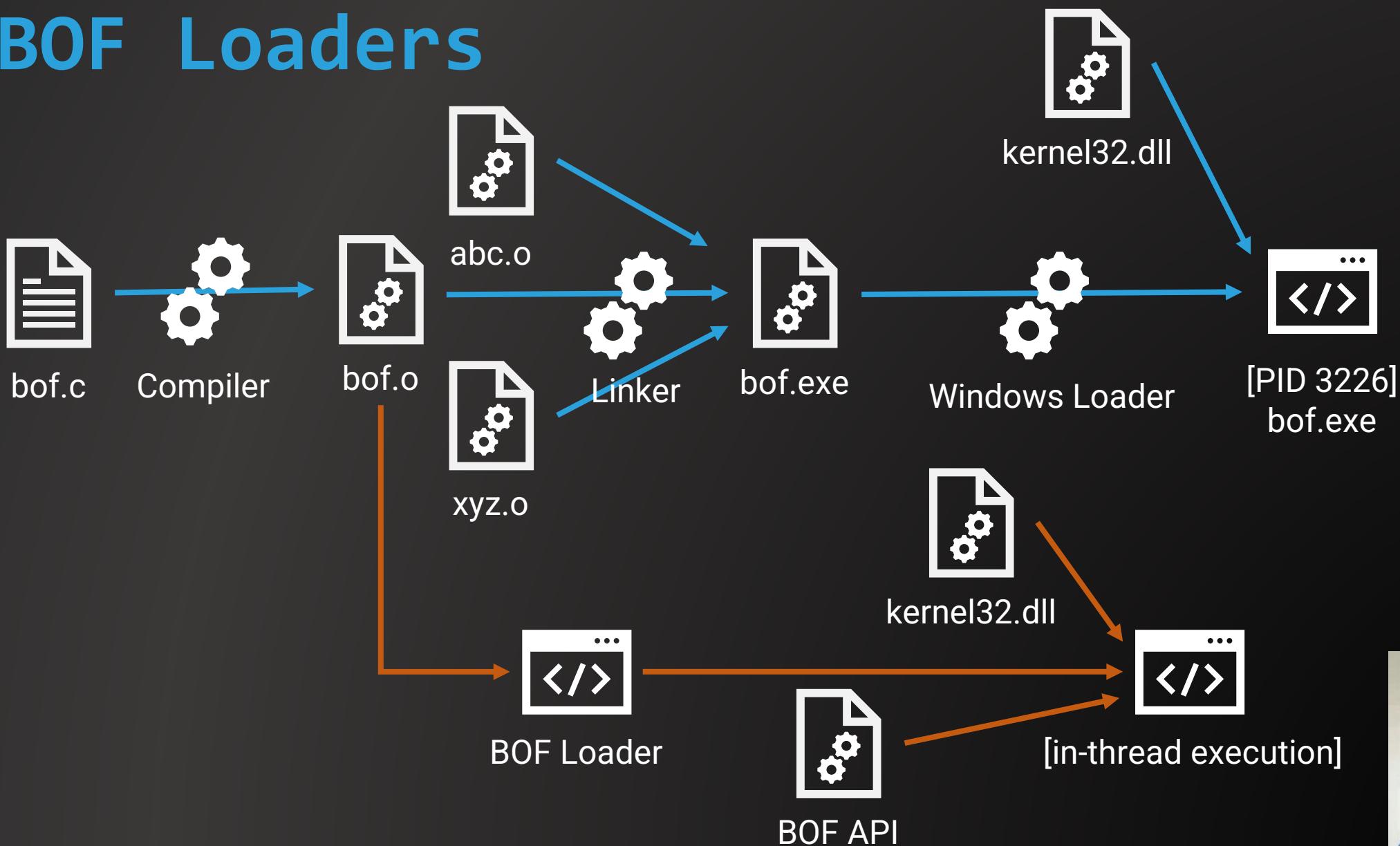
```
BOOL WINAPI KERNEL32$AttachConsole(DWORD dwProcessId);
BOOL WINAPI KERNEL32$SetConsoleTitleA(LPCSTR lpConsoleTitle);

KERNEL32$AttachConsole(0);
KERNEL32$SetConsoleTitle("BOF Console");
BeaconPrintf(CALLBACK_OUTPUT, "Hello World: %s", args);
```

SYMBOL TABLE:

```
[...]
[ 2] (sec 1) (fl 0x00) (ty 20) (scl 2) (nx 1) 0x0000000000000000 go
AUX tagndx 0 ttlsiz 0x0 lnnos 0 next 0
[...]
[ 18] (sec 0) (fl 0x00) (ty 0) (scl 2) (nx 0) 0x0000000000000000 __imp_KERNEL32$AttachConsole
[ 19] (sec 0) (fl 0x00) (ty 0) (scl 2) (nx 0) 0x0000000000000000 __imp_KERNEL32$SetConsoleTitleA
[ 20] (sec 0) (fl 0x00) (ty 0) (scl 2) (nx 0) 0x0000000000000000 __imp_BeaconPrintf
```

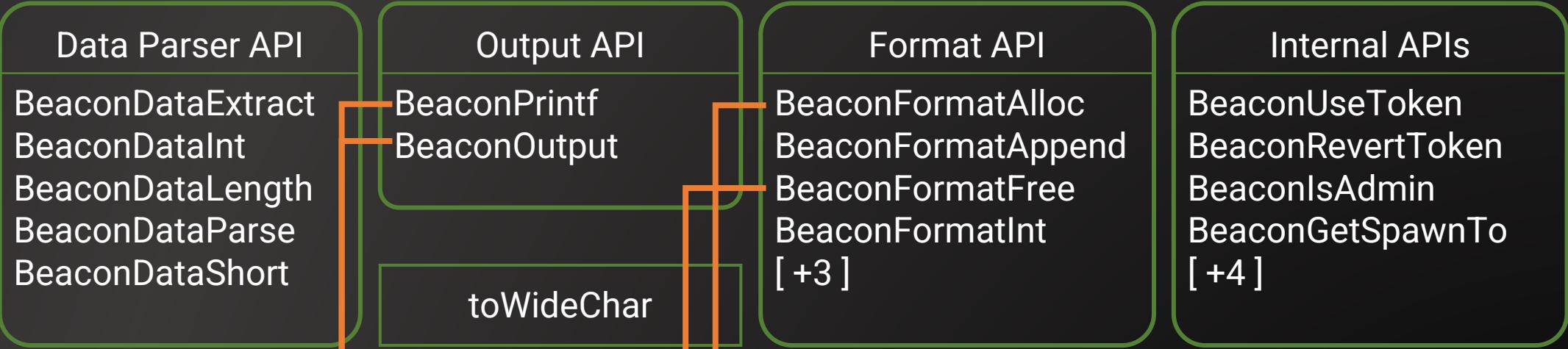
BOF Loaders



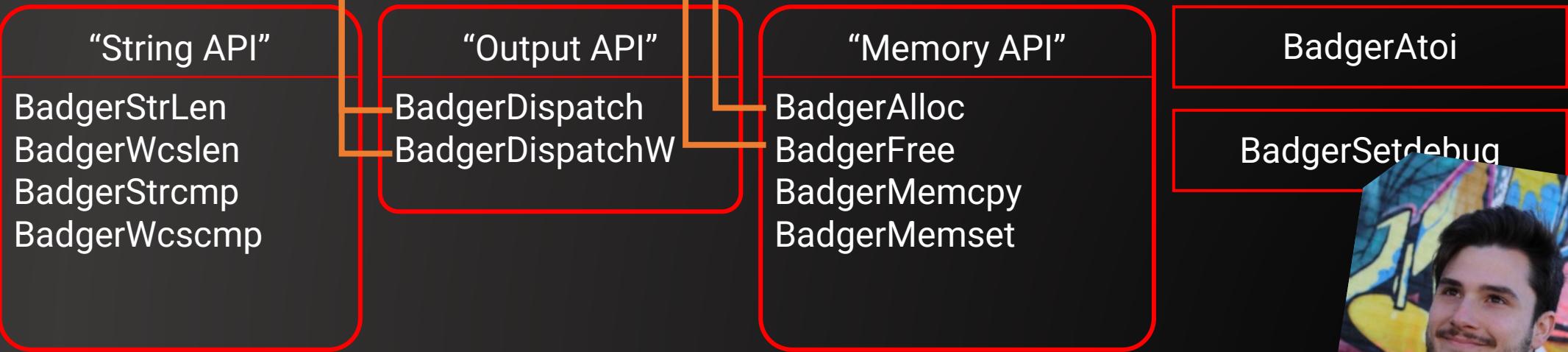
BOF APIs



23 total



12 total



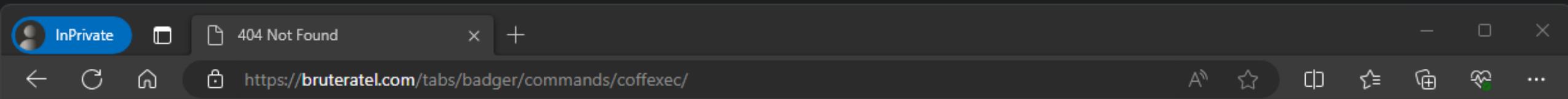
Brute Ratel Documentation

“The coffexec command parses the object file provided by the operator and patches the exported functions on the fly with the internal APIs of badger and windows DLLs.

This makes the port of existing Cobaltstrike BOFs to Brute Ratel extremely easy.”

- <https://bruteratel.com/tabs/badger/commands/coffexec/>

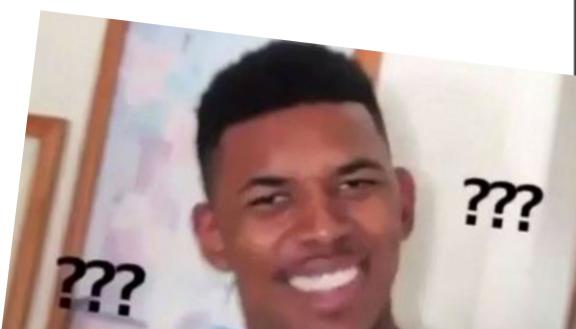




Not Found

The requested URL was not found on this server.

Apache/2.4.41 (Ubuntu) Server at bruteratel.com Port 443



Entrypoints #1



```
#include <windows.h>
#include "beacon.h"

void go(char* args, int alen) {
    BeaconPrintf(CALLBACK_OUTPUT, "Hello World: %s", args);
}
```



```
#include <windows.h>
#include "badger_exports.h"

void coffee(char** argv, int argc, WCHAR** dispatch) {
    BadgerDispatch(dispatch, "Hello World: %s\n", argv);
}
```

1. Rewrite entrypoint: go → coffee
2. Replace header files: beacon.h → badger_exports.h
3. Replace uses of CS BOF APIs with BR BOF APIs
4. ???
5. PROFIT

PoC Port Iteration #1

```
2023/01/27 09:12:07 UTC [input] admin => coffexec /home/kali/tools/badger-bofs/sample/getdcname.o  
2023/01/27 09:12:15 UTC [sent 1908 bytes]  
[*] Task-00 [Thread: 5304]  
[*] Coffexec Output:  
ecorp.local  
+-----+
```

PoC Port Iteration #1

```
2023/02/06 10:35:57 UTC [input] admin => coffexec /home/kali/tools/badger-bofs/C2-Tool-Collection/B0F/Winver/Winver.o  
2023/02/06 10:35:57 UTC [sent 4580 bytes]  
[*] Task-00 [Thread: 12208]
```

PoC Port Iteration #1

```
_RtlInitUnicodeString RtlInitUnicodeString = (_RtlInitUnicodeString)
    GetProcAddress(GetModuleHandleA("ntdll.dll"), "RtlInitUnicodeString");
if (RtlInitUnicodeString == NULL) {
    return 0;
}
```

<https://github.com/outflanknl/C2-Tool-Collection/blob/31eeb66e/BOF/Winver/SOURCE/Winver.c#L38>

Dynamic Function Resolution

GetProcAddress, LoadLibraryA, GetModuleHandle, and FreeLibrary are available within BOF files. You have the option to use these to resolve Win32 APIs you wish to call. Another option is to use Dynamic Function Resolution (DFR).

https://hstechdocs.helpsystems.com/manuals/cobaltstrike/current/userguide/content/topics/beacon-object-files_dynamic-func-resolution.htm

1. Rewrite entrypoint: go → coffee
2. Replace header files: beacon.h → badger_exports.h
3. Replace uses of CS BOF APIs with BR BOF APIs
4. Hardcode default Kernel32 imports
5. ???
6. PROFIT

PoC Port Iteration #2

```
2023/02/06 11:04:07 UTC [input] admin => coffexec /home/kali/tools/badger-bofs/C2-Tool-Collection/B0F/Winver/Winver.o
```

```
2023/02/06 11:04:07 UTC [sent 4612 bytes]
```

```
[*] Task-00 [Thread: 13856]
```

```
[*] Coffexec Output:
```

```
Windows version: 10.0, OS build number: 19042.1706
```

```
+-----+
```

PoC Port Iteration #2

```
2023/01/27 09:17:55 UTC [input] admin => coffexec /home/kali/tools/badger-bofs/SA/sc_enum/sc_enum.x64.o  
2023/01/27 09:17:59 UTC [sent 18884 bytes]  
[*] Task-00 [Thread: 9124]
```

PoC Port Iteration #2

```
VOID go(
    IN PCHAR Buffer,
    IN ULONG Length
)
{
    const char * hostname = NULL;
    const char * servicename = NULL;
    DWORD result = ERROR_SUCCESS;
    datap parser;
    init_enums();
    BeaconDataParse(&parser, Buffer, Length);
    hostname = BeaconDataExtract(&parser, NULL);
```

https://github.com/trustedsec/CS-Situational-Awareness-BOF/blob/b2bd1fb1/src/SA/sc_enum/entry.c#L404

Entrypoints #2

Arguments:

```
-n , 1 , 127.0.0.1
```

```
void go(char* args, int alen);
```

args:

```
03 00 00 00 2d 6e 00 02 00 00 00 31 00 0a 00 00 |....-n.....1....|  
00 31 32 37 2e 30 2e 30 2e 31 00 |.127.0.0.1.|
```

alen: 27

```
void coffee(char** argv, int argc, WCHAR** dispatch);
```

argv:

```
[0]: 0x002ef300487cb240 -> "-n"  
[1]: 0x002ef30049a65020 -> "1"  
[2]: 0x002ef30049cd7000 -> "127.0.0.1"
```

argc: 3

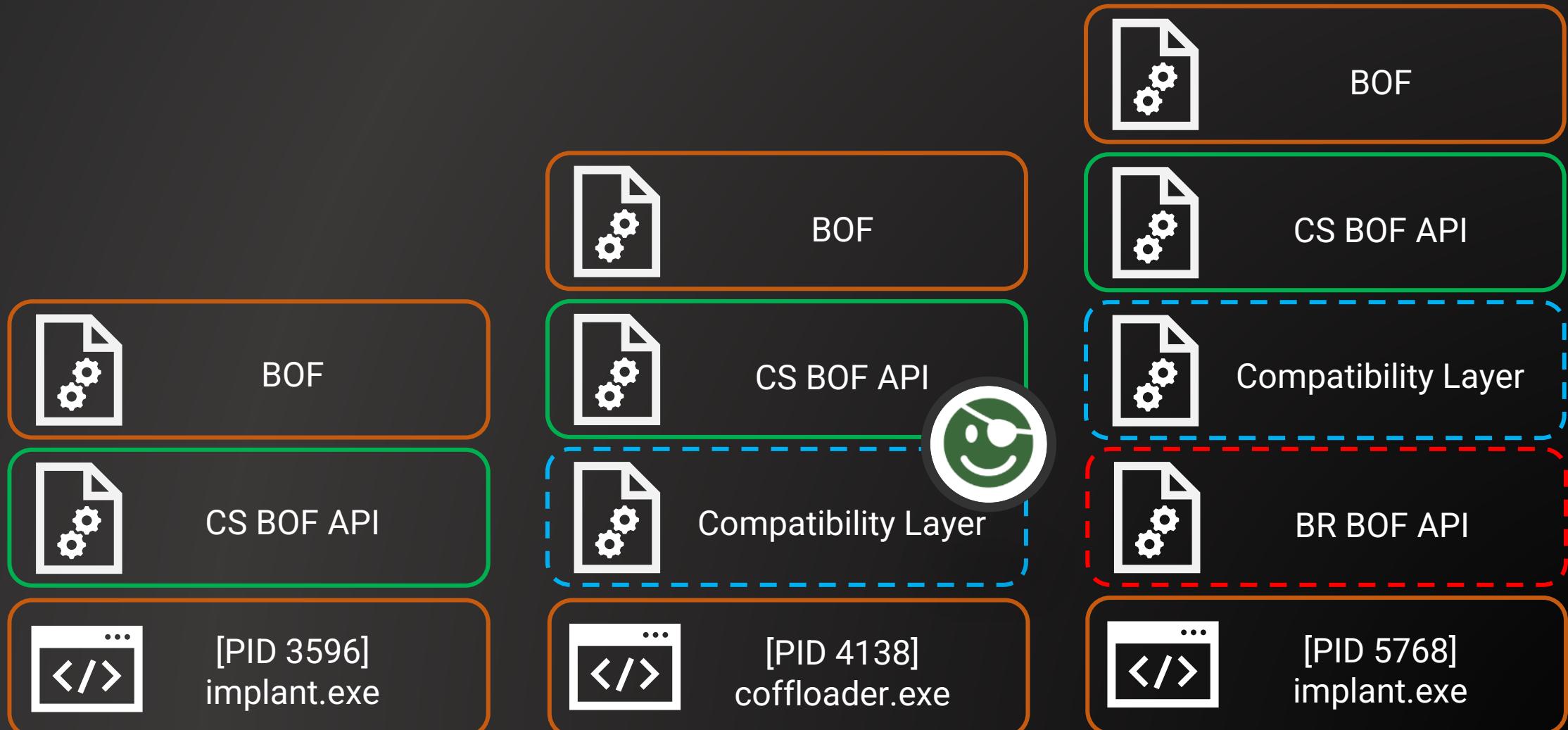


A scene from Disney's Alice in Wonderland. Alice, with her blonde hair in a bun and wearing a blue dress, is crouching down on a path. She is looking at a small red dog (the Cheshire Cat) that is walking away from her. The background features a lush green landscape with rolling hills and white flowers. The word "Me" is overlaid in white text above Alice's head, and the text "CS2BR" is overlaid in large white letters to the right of Alice.

Me

CS2BR

CS2BR - Compatibility Layer





beacon_compatibility.c

```
void BeaconPrintf(int type, char* fmt, ...) {
    // [...]
    length = vsnprintf(NULL, 0, fmt, args);
    // [...]
    tempptr = realloc(beacon_compatibility_output, beacon_compatibility_size + length + 1);
    // [...]
    // [...]
    length = vsnprintf(beacon_compatibility_output + beacon_compatibility_offset, length +1,
fmt, args);
    // [...]
    return;
}
```

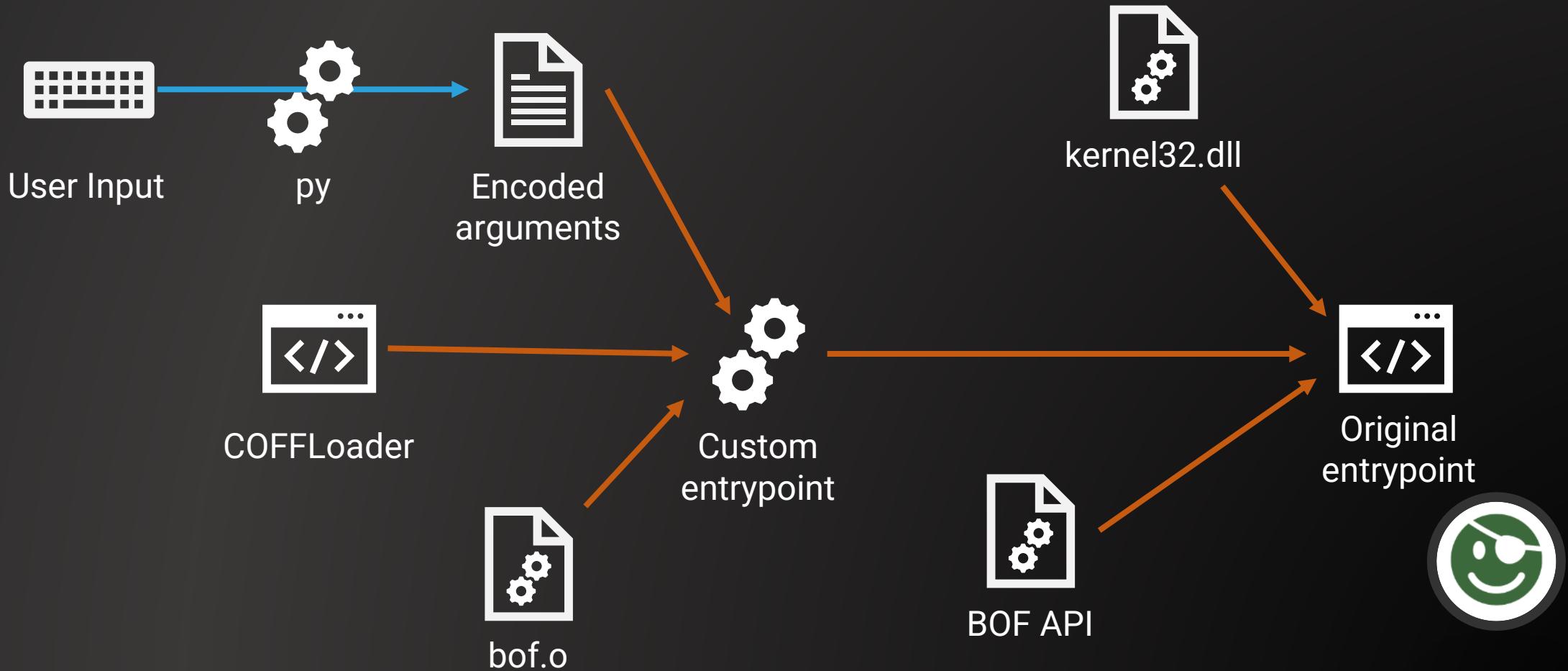


beacon_wrapper.c

```
void BeaconPrintf(int type, char* fmt, ...) {
    // [...]
    length = MSVCRT$vsnprintf(NULL, 0, fmt, args);
    // [...]
    buffer = (char*)BadgerAlloc(length + 1);
    // [...]
    (void)MSVCRT$vsnprintf(buffer, length, fmt, args);
    // [...]
    BadgerDispatch(_dispatch, buffer);
    BadgerFree((void**)buffer);
    return;
}
```



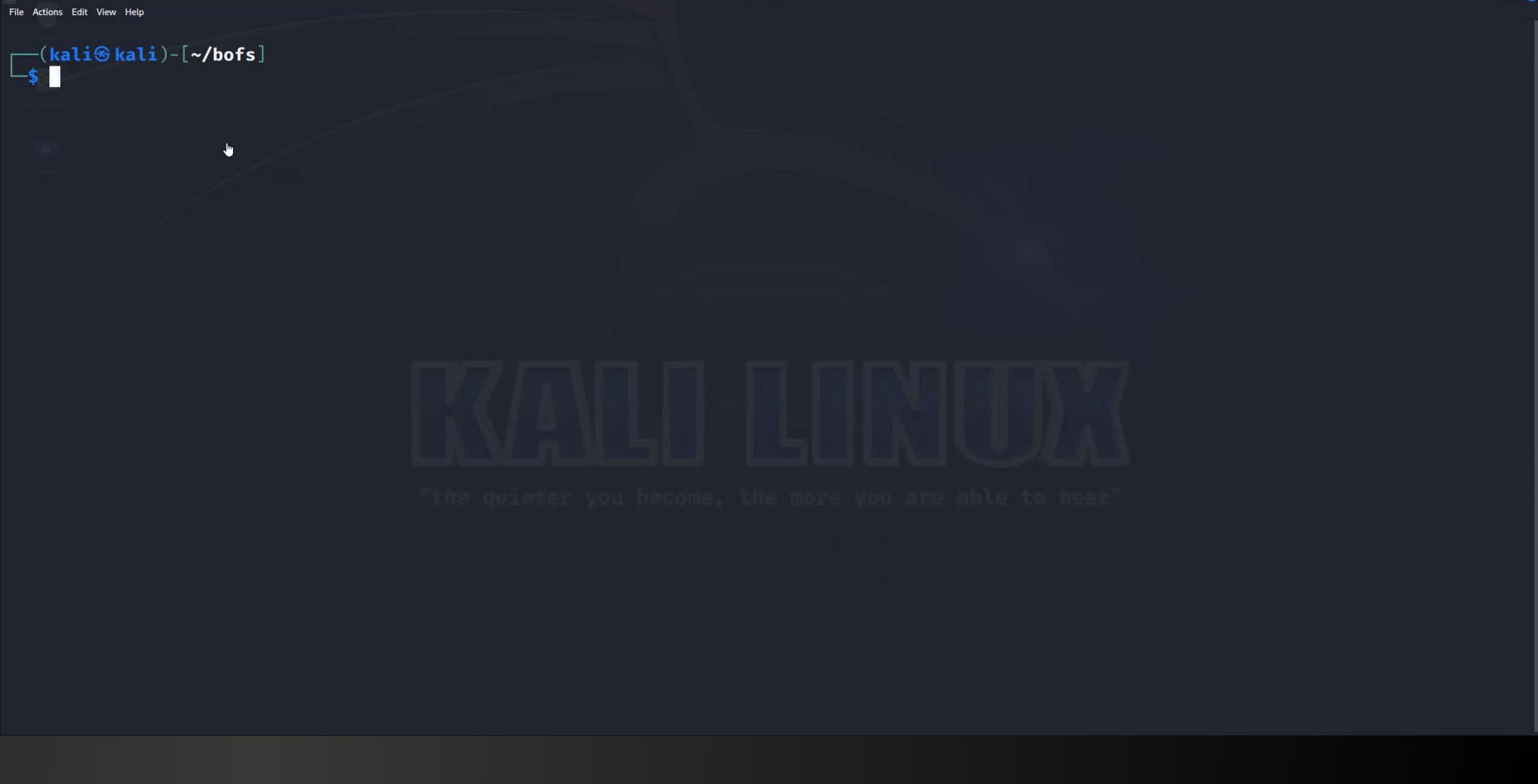
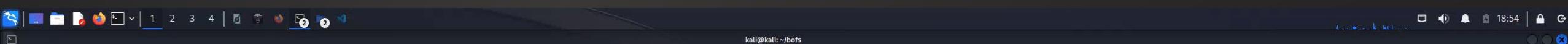
CS2BR - Entrypoint



CS2BR – Entrypoint wrapper

```
1 void coffee(char **argv, int argc, WCHAR **dispatch)
2 {
3     // [...]
4     // Set global dispatch variable to allow CS-wrappers to use the BR API's output methods
5     _dispatch = dispatch;
6     BadgerDispatch(dispatch, "[cs2br] Starting...\n");
7     // [...]
8     if (argc == 1)
9     {
10         // Decode base64 input
11         // [...]
12     }
13
14     BadgerDispatch(dispatch, "[cs2br] Invoking entrypoint...\n");
15     go(buffer, size);
16
17     BadgerDispatch(dispatch, "[cs2br] Done; exiting!\n");
18
19     if (buffer != NULL)
20         BadgerFree((PVOID *)&buffer);
21 }
```

Demo time!



Search Text ...



Domain \$



Command \$

Sentinel \$ Perform a quick LDAP query in the current domain or forest, eg.: objectClass=user

userinfo :Prints current username, SID, privileges and groups

vault_remove :Removes a token from Token Vault.

windowlist :Displays all hidden and visible windows

wmiexec :Creates a new process on local or remote host using WMI with the wminamespace, username and password configured from 'set wmiconfig' command. Default configuration is 'ROOT\CIMV2'. This command does not return any output

wmiquery :Runs a WMI query while using the wminamespace, username and password configured from 'set wmiconfig' command. Default configuration is 'ROOT\CIMV2'

[End] :::::::::::::::::::::

2023/09/12 11:42:43 EDT [input] admin => coffexec /home/kali/bofs/C2-Tool-Collection/BOF/Winver/Winver.x64.o

2023/09/12 11:42:46 EDT [sent 6440 bytes]

[*] Task-0 [Thread: 1616]

user: Tim Vic

sleep: 5:0

Watchlist x64 | 444@b-4 | DESKTOP-NB2CP1F

x64 | 5664@b-1 | DESKTOP-NB2CP1F

Badger: 2 Pivot: 0 Privileged: 0 Workstations: 1 Operators: 1 Ext IPs: 1

CS2BR – What now?

- + Runs CS BOFs in BR!
- Requires source code
- Requires recompilation
- Requires reading the CNA
- Binary overhead
- Bad usability
- Incomplete API

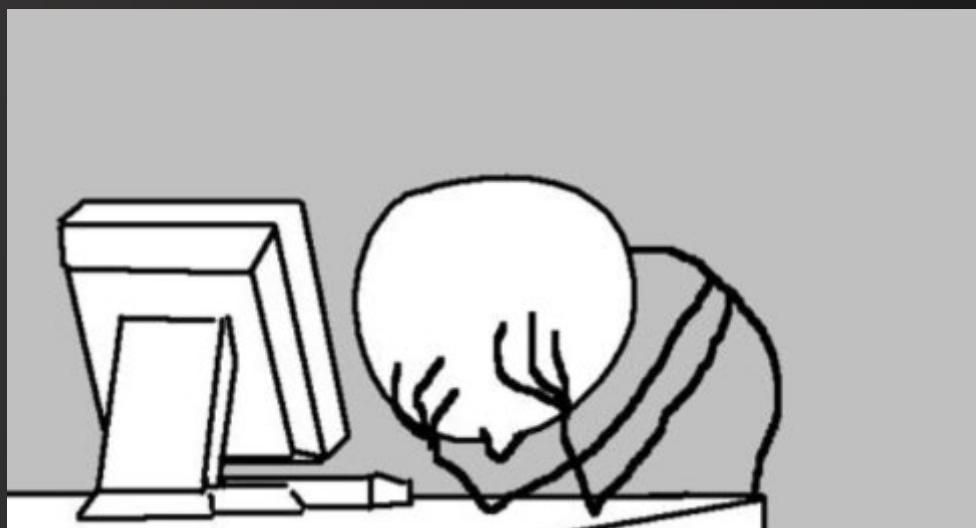


cs2br.o

bof.o

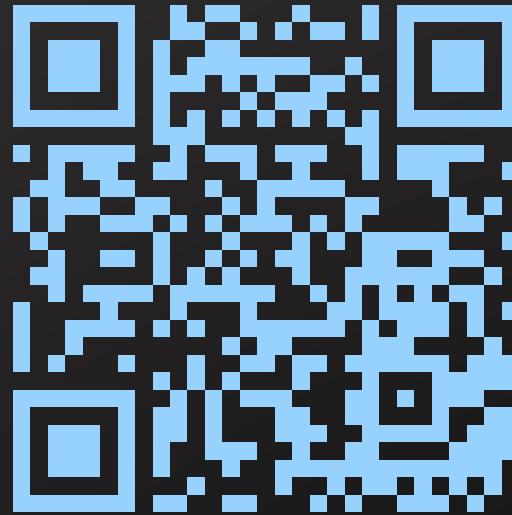
ld --relocatable cs2br.o bof.o -o brc4bof.o

```
2023/03/27 08:55:12 UTC [input] admin => coffexec /home/kali/tools/badger-bofs/cs2br-bof-binpatch/minimal.BR_bin20.o  
2023/03/27 08:55:12 UTC [sent 13904 bytes]  
[*] Task-00 [Thread: 31616]
```



CS2BR - Outlook

-  Runs CS BOFs in BR!
-  Learned TONS
BOFs
Object files in general
-  Sharing is caring!



<https://github.com/NVISOsecurity/cs2br-bof>



<https://blog.nviso.eu/series/introducing-cs2br/>



Questions?



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